

RTE | Riva Technology
And Entertainment **msmci**

WHERE WE WERE AT THE TIME OF THE MSM/RTE MERGER

RECAP

1/2



12.5%

GALAXY RACER :

500M followers of GXR Creators with **2.5Bmins** viewed / MENA & SEA Primarily / Expanded into sports with **TalentLyfe**



22%

OKLETSPLAY :

Product **Ready** / API partnership for **CS:GO** and **LoL** in place / Plans for **IDO/ICO** for an **\$OKLP Token**



100%

FIREFLY GAMES :

Working on the new strategy and update for the **LOL Surprise Game** / Getting ready to launch update with **Terminator**



25%

ROGUE GAMES :

Partnership established with **Netflix** to develop games for **Netflix Gaming** / Large inventory making Rogue **largest publisher**



13.62%

RECAST :

Sports vertical launched / Fully operational **OTT Platform** serving the likes of **QPR** content.

RECAP 2/2



SUB2R :

Building **10** fully functional **prototype cameras**

25%



VY ESPORTS / POPC LOUNGE :

Development to kickstart for **PopC Lounge** : a super fan engagement platform

100%



SPLINK (Formerly Mylads/Bbox) :

Establishing partnership with **LaLiga** and **English Premier League Teams** / **New product** in the pipeline

60%



TRINITY :

Establishing relationships with distributors and retailers across **Africa** and **Asia**

25%



VALARI :

Finalized **kickstarter campaign** and raised over **US\$100K** in pre-sales; pre-launch

33.3%

WHERE WE ARE NOW



OVERVIEW UPDATES

1/2



GALAXY RACER :

12.5%

610M followers of GXR Creators with **4.5Bmins** viewed per month

US\$25M investment into a crypto-token named Quint

In **active late-stage discussions** with 2 LatAm entities completing acquisition that will add **250M+ followers into the GXR roster** across **South America**

Launched **GXR North America / Pakistan / India** / Established partnership with **Warner Music** and launched **GXR Records**

Finalized acquisition of a major **media house in Singapore** with clients that includes Paris St Germain and Saudi Arabia's Public Investment Fund (PIF)



OKLETSPLAY :

22%

IDO / ICO launched with the Polka Network raising **US\$1.25M** in **30 minutes** one of the most successful polkastarter launches

New dev team has been onboarded for upcoming phase



FIREFLY GAMES :

100%

Terminator formally launched with great success and metrics

Terminator update was released in May 2022 the **initial metrics look very promising**

LOL Surprise is in development and at **60% completion**



ROGUE GAMES :

25%

Games **published** on **Netflix** and various platforms

AAA game based on pop culture cult following **IP acquired**

2 Licensed games including a **Hello Kitty** title

5-10 additional games with Netflix

In discussion with **Xbox, PS, and Snap** on multiple titles



RECAST :

13.62%

Onboarded a number of new participants including Humber FC, Cricket Scotland, That Millwall Podcast, Find Fit People, Glasgow Rollin Rocks

MG Deals moved to contract : Inter Milan FC, Conor McGregor, Manchester City FC and Ian Poulter

Launch of **Recast TV** which includes non-sports verticals

OVERVIEW UPDATES

2/2



SUB2R :

25%

20 fully-functioning prototype cameras built

Expanded into **3 more production categories**

- Wearables with gamer glasses
- Green Screen with AGS
- Fitness Arm Gear



VY ESPORTS :

100%

1.0v of PopC Lounge is complete and is in private beta mode allowing creators to do paid 1v1 meet and greets with fans

Next milestones include 1 to many **mega events and livestreams**



SPLINK :

60%

Rebranded to **Splink**

New app developed, new collection **MyJersey** product

Signed contract with big teams such as **PSG, Tottenham, Valencia, Lyon, Marseille, Mexico National Team, Brazil National Team** alongside with individual deals with world class players such as **Vinicius, Richarlison, Marquinhos** and several others players and former players under negotiations



TRINITY ENT :

25%

Established partnerships and distribution in **South Africa, Malaysia, Pakistan, Kenya**

US\$2.4M in booked sales

Signed **new toy manufacturer** and **catalogue**



VALARI :

33.3%

Started manufacturing and close to ship to Kickstarter buyers

Established manufacturing partnership with widespread commercial launch due in **45-60days**

ROADMAP TO THE FUTURE

(NEXT 12 - 18 MONTHS)



TRANCHE 2 CAPITAL RAISE TO FUND INVESTMENT TOWARDS 2 NEW PORTFOLIO COMPANIES

20%

**PIKA
BOOM**

Pikaboom

GAMECAN

Gamecan

10%



20%

PIKABOOM

Headed by **Sandrine de Raspide** ex-Licensing Head of **MGA, Disney, Marvel**

Pikaboom helps brands and large IP holders commercialize, distribute, localise, and retail. They also help the development of heritage brands

Current partnerships with blue chip publishers and IP holders include : **Dentsu, Kodansha, Moonbug** and more

Top expertise in Licensing & Brand-collabs across

- Heritage Brands
- Digital IPs
- Localization
- Distribution & Retail
- Anime
- Virtual AI Influencers
- Esports



Sandrine has more than 20 years as an accomplished executive in the entertainment industry. She has worked globally across Los Angeles, France, the Netherlands, London and Hong Kong, serving on the Hong Kong Trade Development Council (HKTDC).



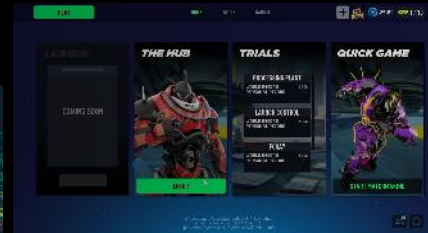
GAMECAN

Highly experienced game development team based in **Estonia**

Developed a **AAA** title beta launch already live with in-game testing.
 Investing to complete the game and turn it into an **esports brand**.

Incredible high potential game that already has great testing reviews

CURRENT WORKING TITLE : OVERSTEP



STRENGTHENING EXISTING RELATIONSHIPS



LaLiga



CRICKET
CANADA

In late-stage discussions with **LaLiga** and other **sports vertical stakeholders** in respect of **MENA** and **South Asia Complete Rights Ownership** and **Representation** for **LaLiga** across Media / Broadcast / Branding / Commercialization



Scaling **GXR North America** : Launch of HerGalaxy / growing talent roster / growing management team / currently in discussions with Trailblazers Studios for partnerships / establishing significant presence in NA



Further develop the **integration** between the **portfolio companies**

THE FUTURE IS HERE

RTE'S GROUP CAPABILITIES ARE UNPARALLELED

RTE | Riva Technology
And Entertainment

LICENSING, MERCH &
DISTRIBUTION

CONTENT & MARKETING

PLATFORMS

GAMING

COLLECTIBLES &
ACCESSORIES

TECH & HARDWARE

**PIKA
BOOM**



recast

Firefly
CAMP



VY
ESPORTS



weyo



GAMECAN

THERE'S A REASON WHY WE'RE DOING ALL THIS
GXR IS AND THE REST OF **RTE** PORTFOLIO
COMPANIES ARE THE MVP OF THE COSMOS VISION



RTE CURRENT INTEGRATIONS

WORKING ON MULTIPLE FRONTS



Firefly working with GXR for user acquisition and in-game assets based on GXR roster



GXR increasing inter-regional collaborations for efficiency and optimizations



Recast working with GXR creators in SEA to test out lifestyle channels



PopC Lounge working with GXR on onboarding creators and marketing the platform



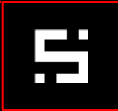
Pikaboom working with all portfolio companies with IP rights and licensings



GXR and Rogue working on various partnerships starting with Rogue Jam (generating over 6M views 'til date)



Splink working with GXR in SEA for sales pipeline on digital white label services



HOW ARE WE DOING TOWARDS CREATING A TRANSMEDIA POWERHOUSE



HERE'S HOW...

THE COSMOS MVP : GALAXY RACER (GXR)



ESPORTS

Competitive Teams & Players
Tournaments & Leagues
Academies



CONTENT & INFLUENCER

Influencer Roster
Creative & Advertising Agency
Production Capabilities
Media Sales



SPORTS & ATHLETES

Sports Representation
Branding & Commercialization
Academies



100+
LICENSES ACROSS SPORTS,
MEDIA & GAMING

4.5B
MINS OF VIEWERSHIP EVERY MONTH

600M
FOLLOWERS ACROSS SOCIAL MEDIA PLATFORMS

120+
CONTENT CREATORS

MUSIC & ARTISTS

Artist Representation
Record Label



GAMING

Game Development
Game Publishing
Mobile Games



MERCHANDISE

Toys
Collectibles
Limited Apparel



PLATFORMS & DISTRIBUTION



OTT
Social video platform
eCommerce

RTE HAS OVER **100 LICENSING AGREEMENTS** ACROSS SPORTS, MEDIA, & GAMING

Pikaboom, the licensing arm of RTE, **acquires** and **commercializes** popular IPs across regions and categories

dentsu FOSUN 复星 Tatsunoko KODANSHA moonbug LEVELS

TERMINATOR
DARK FATE

UNIVERSE OF
LEGENDS

RAINBOW
HIGH

UMBRELLA
ACADEMY

LOL
SURPRISE

Sawrio

SABAN

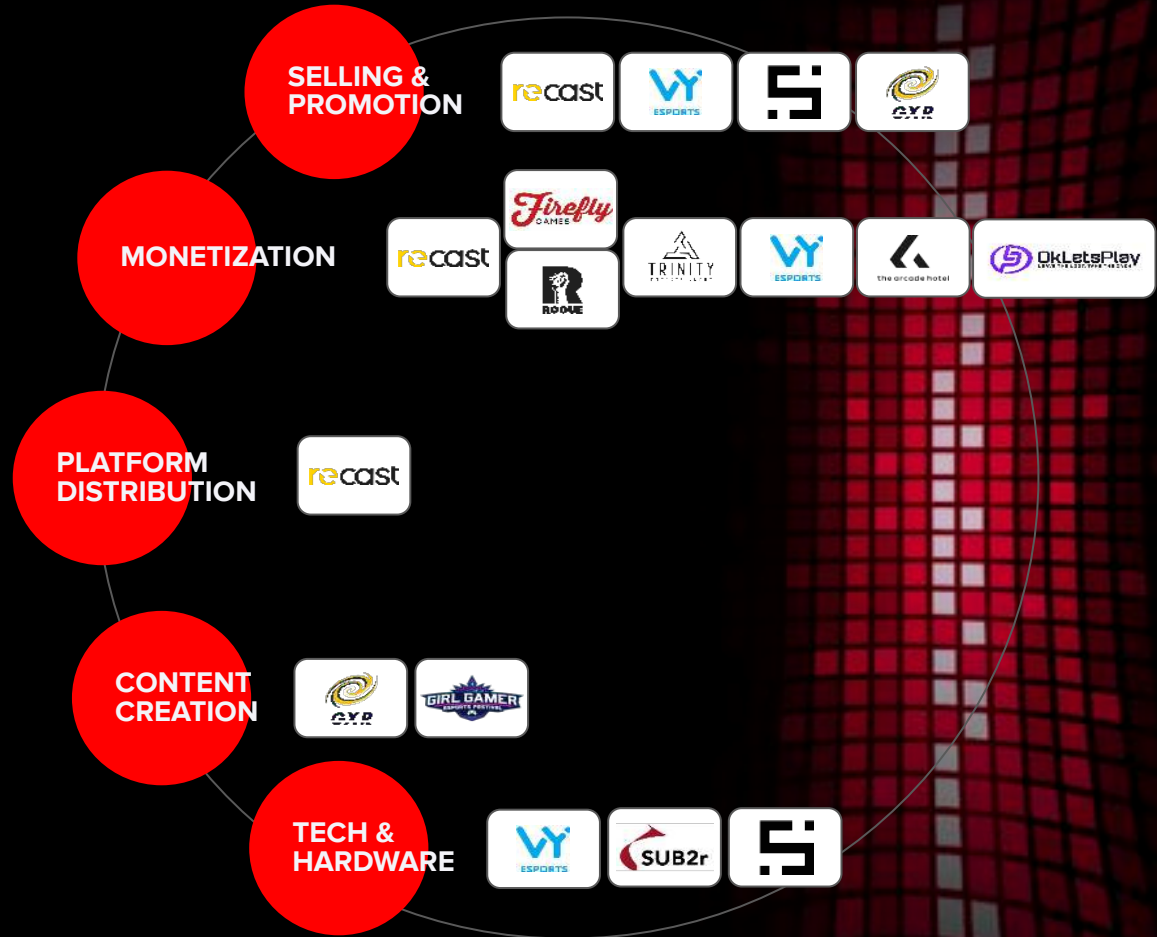
MGA

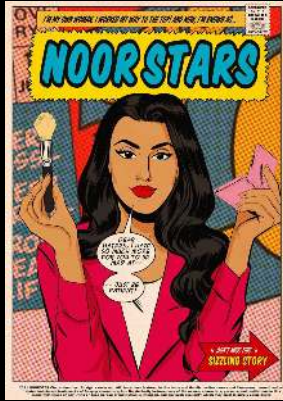


NBA

LaLiga

OUR ECOSYSTEM REMEMBER THIS?





Created her own Manga titled Wish Upon the Stars, with her sister Banen



Collaboration with PUBG Mobile to launch theme song and music video



THIS IS ONE EXAMPLE OF IT COMING TO LIFE IN ONE GALAXY RACER CONTENT CREATOR

Noor Stars
19.3M YouTube Subscribers



Noor's collaboration with MAC Cosmetics in the creation of her own character branded into the MAC Kits



MAC Cosmetics collaboration where Noor is co-creating lipsticks under her own brand and image

KBB collaboration for influencer marketing campaign



BUT...
WHAT IS THE ULTIMATE PRODUCT?

In the next **18-24** months we are launching a

SUPER APP

an app powered by most if not all the portfolio companies
an app where the consumer only sees :

- 1) **Gaming Store** (download and play games)
- 2) **Ecommerce** (Physical and Digital)
- 3) **Music** (streaming video and audio and distribution)

Powered by the **RTE ecosystem**
Amplified by the **GXR ecosystem**
Integrated within **both ecosystems**



SOURIANO

Click here to buy this exclusive Souriano Jersey!
US\$50.00



APP STORE
Click here download this game!
Games / Strategy

Enter private lobby and play with Souriano!
US\$500.00

00:01:28

Last month


اعظم فيو بارتني بتاريخ فورت للقراند فاينل

Fortnite · 26,113 views

Share



Talking: office gxr

- 8:30 **20soldier**: سنوو وين
- 8:31 **alhamedzain584**: إشعار ماوصل
- 8:32 **khalid_15**: سوريانو ما تاهل ؟
- 8:33 **azizos2007**: duo?
- 8:34 **mrfoha_**: انت وين بتنزل
- 8:34   **Nightbot**: <https://www.twitch.tv/products/souriano> لو حاب تدعم الفناه بالاشترارك و تجيك امواتات sourianoLove خاصة و تتابع بدون اعلانات
- 8:36 **gfntfn1**: السبكتين بدا يلا
- 8:37 **dezouher**: murloccccc
- 8:37    **7kOomy**: @khalid_15, يب
- 8:38 **1agent_1**: adwan?
- 8:39 **ismai512200**: سباني
- 8:41  **yousef1668**: رأيك بوكزي وفيصل؟
- 8:43 **ll_Rz8**: وكزي
- 8:43    **7kOomy**: 
- 8:45 **iAhmed368**: ؟؟؟؟؟ 1 اللتي ياخذون الأكس بس التوب

INVESTMENT UPDATE



WHO ARE SOME OF OUR HIGH PROFILE SHAREHOLDERS?



RAINE



COURTSIDE VC

ENHANCING PARTNERSHIPS BETWEEN GALAXY RACER (RTE 12.5%) AND EXISTING HIGH PROFILE SHAREHOLDERS



Partnership established with Warner Music Group and Galaxy Racer on music distribution for MENA and a label creation in South Asia



Discussing Partnership with shareholder Elysian Park (Owners of the LA Dodgers) for the HerGalaxy an initiative dedicated to female esports in North America



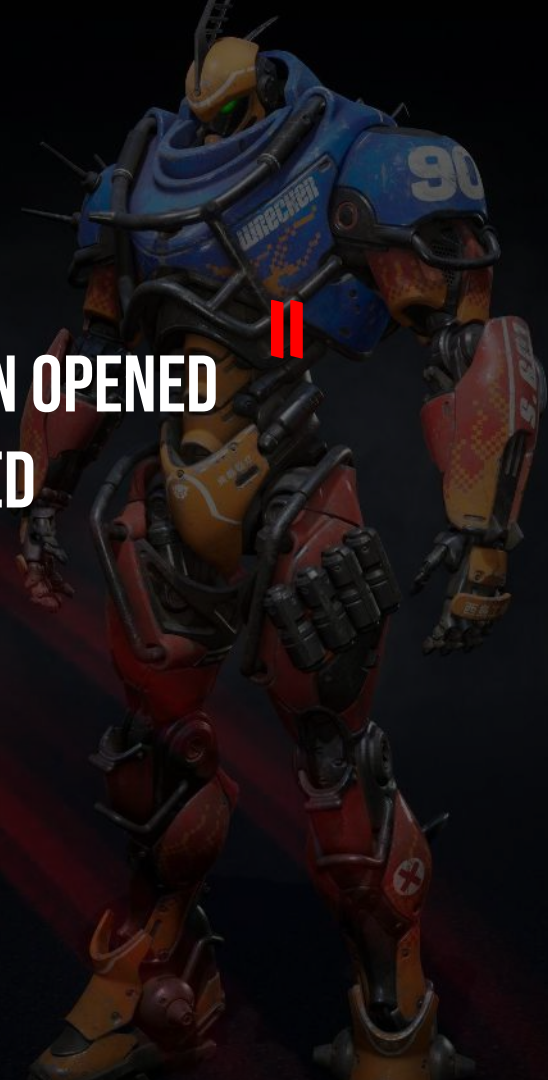
In talks with The Raine Group to lead the RTE group wide future fundraising efforts

**WE OPENED A RAISE OF US\$20.74M AT THE TIME
OF THE MERGER BETWEEN RTE AND MSM**

**A SECOND RAISE OF US\$6.55M HAS RECENTLY BEEN OPENED
OF WHICH US\$3.9M HAS ALREADY BEEN COMMITTED**

Investment will come into **GAMECAN** for the development of a new AAA Game “**Overstep**” and **Pikaboom**, based in Los Angeles primarily focused on IP Rights and licenses from sales to brand management

From the **US\$6.55M**, **US\$3.9M** have already been committed by existing shareholder who has already deployed and committed close to **US\$19M** in investments across GXR and RTE



UPCOMING MILESTONES

Below are subject to market conditions,
macro and micro economic sensibilities, etc.

In **6 months** we aim to trigger a **merger across entities**

In **9 - 12 months** a raise of US\$500M - US\$700M divided equally as a primary investment and as a secondary investment (50% / 50%) will be commenced

Objective is to continue to drive and increase value and grow the business and group significantly

SENTIMENT ABOUT THE INDUSTRY



Today's markets whether the traditional or crypto are in bad shape, however GXR and RTE's portfolio companies have been unaffected by the bear market and its effects mainly because of our strong foundation into an industry that is currently booming and thriving and making way for the future...

The same way music and movies did years ago, RTE and GXR have been on the forefront of gaming and technology and media being able to continue to scale, grow revenues and grow reach across the planet

COMPANY SNAPSHOT



Company Structure

| | |
|----------------------------|---------------|
| Fully Paid Ordinary Shares | 3,578,653,239 |
| Options | 575,935,839 |
| Performance Rights | 4,000,000 |

Note:

- Options at exercise prices between \$0.04 to \$0.47 subject to various expiry and vesting dates
- Performance Rights are subject to various milestones
- Additional 125M Options are to be issued to an Advisory Board Member in February 2023
- An additional 37M Shares and 75M Options are to be issued to advisors on completion of the current capital raise

Board & Management



ANTOINE MASSAD

Non-Executive Chairman

Previously CEO at Man Group PLC, one of the largest publicly traded hedge funds in the Chairman of the Wealth Management advisory Council of the Dubai International Financial Centre



PAUL ROY

Managing Director & CEO

Serial entrepreneur and 20-year veteran in the media and entertainment industry



MARK CLEMENTS

Executive Director & Company Secretary

Extensive experience in corporate governance and public company administration



CHRIS JONES

Non-Executive Director

Corporate finance professional and Partner at Emerald Capital Australia

JAMES CARTER

Legal Counsel

WALID SINGER

Gaming and Esports entrepreneur

ALLAN PHANG

Gaming and Esports marketing specialist

THANK YOU



Reach out to info@rte.com.au for any enquiries
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